

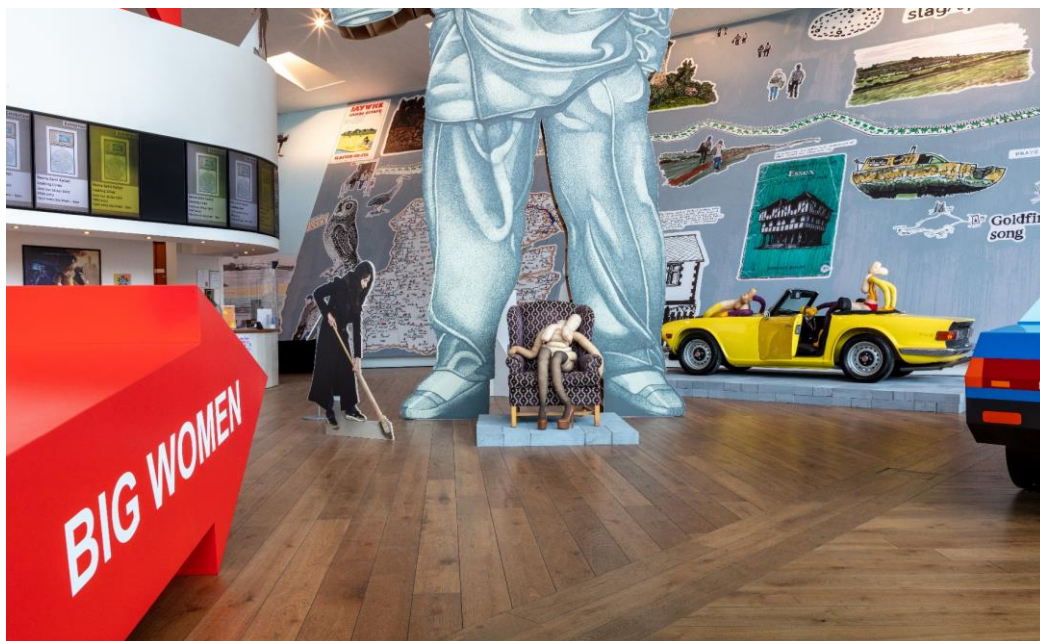
**On 11 Jan 2025, I'm going to the cinema at
Firstsite.**



I will need to go through the Firstsite main entrance.



When I go into the building there will be a big sculpture of a man.



On my left will be the Firstsite Shop.



When I get to the reception, I will need to get a ticket, or show my ticket that I've booked online.



At the Firstsite Welcome Desk, I can choose from a selection of sensory objects to take into the cinema with me.

Ear defenders are also available to borrow for the duration of the film.

These must be handed back to the Firstsite Welcome Desk after I have finished using them.



I can follow the curve of the building where there is the cinema, toilets, Café and gallery spaces.



The first toilets I will come across are either side of the blue curved cinema.



There are more toilets further along the building and in the café.

The cinema is a large blue building on my left.

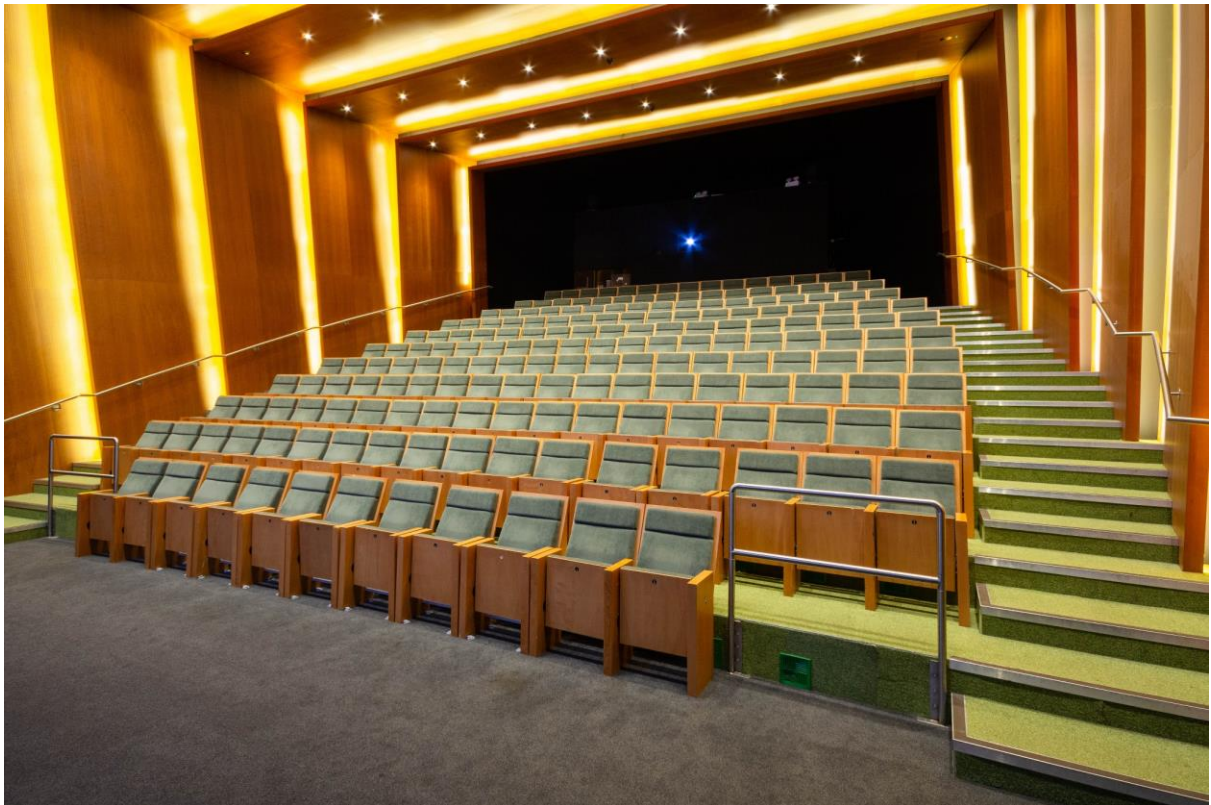
I will need to walk down the corridor to get to the cinema entrance.



**I will go through this door to get to the cinema.
I may have to queue. I will need to show the
usher my ticket that I have printed at home or
show my ticket on a phone.**



I will go into the cinema to watch the film.



I will need to find my seat and sit down.

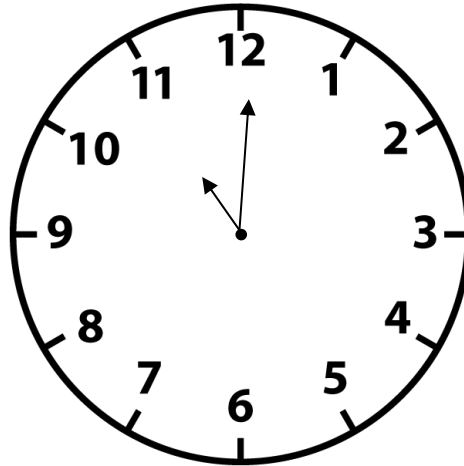


Once I have found my seat I will watch the film.

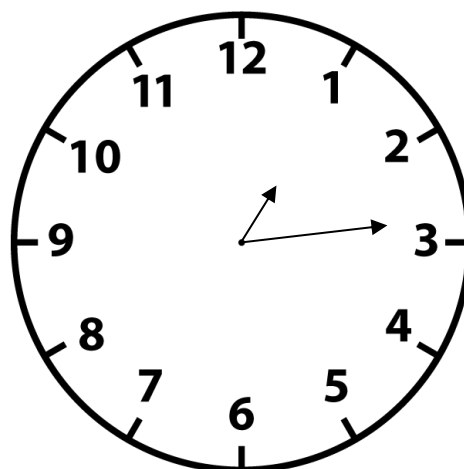
If I want to, I can move and sit in a different seat within my allocated bubble.



I can go into the cinema at 11:00am and start watching the film.



The film will finish at 1:19pm and I will leave the cinema.



The Lord of the Rings: The War of the Rohirrim



Set 183 years before the events chronicled in the original trilogy of films, *The Lord of the Rings: The War of the Rohirrim* tells the fate of the House of Helm Hammerhand, the legendary King of Rohan.

A sudden attack by Wulf, a clever and ruthless Dunlending lord seeking vengeance for the death of his father, forces Helm and his people to make a daring last stand in the ancient stronghold of the Hornburg—a mighty fortress that will later come to be known as Helm's Deep.

Finding herself in an increasingly desperate situation, Héra, the daughter of Helm, must summon the will to lead the resistance against a deadly enemy intent on their total destruction.