

NEWS FROM NOWHERE

20 May - 27 August 2012

Lynda Benglis
Mary Ellen Bute
Lynn Chadwick
Lygia Clark
Richard Deacon
Naum Gabo
Isa Genzken
Roger Hiorns
Nam June Paik
Johnn McCracken
Laszlo Maholy-Nagy
Eduardo Paolozzi
Xanti Schawinsky
Paul Thek
Mungo Thomson
Mark Titchner
Stan VanDerBeek

Teachers Tools
Key Stage Three

compiled by firstsite associate artists

The Exhibition

News from Nowhere features sculpture, drawing, print, photography and film from the early twentieth century to the present day, bringing newly commissioned work together with loans from national and international collections to highlight the impact of developments in modern science and technology on the artistic imagination.

Titled after a futuristic novel by the artist and writer William Morris (1834 – 1896), the exhibition focuses on artists that have approached the gallery as a space for experimentation, speculation and fantasy.

To assist you on your visit we've put together a few ideas for exploring, discussion and activity.

Themes and Ideas

At a glance themes and ideas from the show: science fiction, space, design and technology, negative space, time travel, utopia and dystopia, print and pattern, engineering, film.

Bands and Banners

Look at Mark Titchner's artwork. You are going to create an artwork as a response to his. Decide who you are making it for. Now pick a few lines of a song lyric you like.

Source some good images or photographs from magazines or newspapers. Find some other surface pattern which has a repeat pattern - this might be from fabric, clothes, images on the internet or wallpapers.

Use CAD design to layer your patterns, images and text. Give your finished artwork a title.

Now you have finished, recon



And Waiting we plunged into dreams, 2012, Mark Titchner

sider (as the artist) who have you made it for?

Do artists make work for a particular person or a group of people? Who do you think Mark Titchner makes his artwork for?

Design Kit

Look at Lynn Chadwick's 'Beasts' and Lygia Clark's 'Animals'. Make three linear (single line) sketches from these artworks. Now make perspective and tonal drawings.

Look at Japanese origami and its cultural origins. Can you make connections between Chadwick and Clark's work and the origami?

From your drawings create a 3D model using simple techniques from origami. Use thin card to try it out. You may need to use hinges like Lygia Clark; these could be cardboard or tape.

Lygia Clark's artworks were originally built to be handled and moved. Can you alter your model to make it moveable?

You could unravel it, make a template with instructions (like in origami instructions) and get someone else to remake it to see if the template works. Now design the packaging for

your Design Kit. Give it your own branding, creating a name for the kit and a logo for your product.

Why would artists reference the past or other cultures when making artworks?

Easy Sketchbook

This is a 10-minute activity which you can do before your visit.

Take three A4 sheets of paper, fold them width wise, put a coloured elastic band around the middle as the spine of the sketchbook. Design a futuristic cover.

Use your new sketchbook on your visit. Choose an artwork and draw it. Write down any words you think describe the artwork. Label your drawing with any facts you've found out about the artwork.

Glossary

Linear means describing or relating to a straight line.

Perspective is about representing three dimensions on a two-dimensional surface, to recreate the appearance and space between objects and buildings etc.

A tonal drawing means to use shading to show bright and dark areas of your picture.

Surface pattern is what we call the images on wallpapers or fabrics, sometimes they are repeat patterns meaning you see the same image repeated and/or reflected over and over.

CAD design stands for Computer Aided Design, programmes to design objects with on a computer.